

## History

### Year 1 - Topic: How am I making history?

- **Disciplinary Concept: Change and continuity**



#### **End Points:**

- Order three photographs correctly on a simple timeline.
- Use the terms 'before' and 'after' when discussing their timelines.
- Talk about three memories and place one of them on a timeline.
- Know a similarity and a difference between childhood now and in the past.
- Use key vocabulary to compare the present, the past and possible changes in the future.

#### **Key vocabulary:**

change	childhood
event	future
lifetime	living memory
now	past
present	significant

## History



### Year 1 - Topic: How have toys changed?

- **Substantive Concept: Achievements and follies of mankind**
- **Disciplinary Concept: Similarities and differences**

#### **End Points:**

- Discuss their favourite toy using language related to the past.
- Ask questions about toys in the past.
- Make comparisons between toys in the past and present.
- Sequence artefacts from different periods of time.
- Identify changes between teddy bears today and those from 100 years ago.
- Describe how toys have changed over time

#### **Key vocabulary:**

artefact	century
decade	evidence
historian	modern
remember	sequence
source	special

## History

### Year 1 - Topic: How have explorers changed the world?



- **Substantive Concept: Achievements and follies of mankind**
- **Disciplinary Concept: Sources of evidence**

#### **End Points:**

- Explain what explorers do
- Name equipment or transport an explorer would need.
- Name important explorers (e.g. Christopher Columbus, Dame Ellen MacArthur, Matthew Henson and Mary Kingsley).
- Recall information about past and present exploration.
- Understand events in relation to the present day and compare how exploration has changed over time.
- Describe how an explorer is significant and how they impacted events or people's ideas.

#### **Key vocabulary:**

achievement	determination
discovery	equipment
exploration	explorer
historical significance	resilience
solo	voyage